EMRE PELIT - SCI-PHIL INDEPENDENT SCIENCE & PHILOSOPHY ARCHIVE

BUILDING A HUMAN FROM SCRATCH

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Canonical URL: https://emrepelit-sciphi.ai.studio/en/article/building-a-human-from-scratch-88

EXECUTIVE ABSTRACT

There are some key points regarding this subject, and we can list them as follows: First, we place a CPU (Central Processing Unit) into the robot’s cranial cavity and set up the necessary transistor circuits in the head section. We load the ideal behavioral patterns for various situations into a disk mechanism and place this disk into the body cavity. By prioritizing the processor in the head, we place a QPU (Quantum Processing Unit) into the body cavity. Between the two proc...

ARTICLE TEXT

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We load the ideal behavioral patterns for various situations into a disk mechanism and place this disk into the body cavity.

By prioritizing the processor in the head, we place a QPU (Quantum Processing Unit) into the body cavity. Between the two processors, the CPU’s signal is first converted into microwave signals or laser pulses via digital-analog converters, making these signals capable of influencing quantum gates to change the state of the qubits in the QPU. Subsequently, through coaxial and fiber-optic lines, these signals generated in the head are transmitted to the quantum gates to affect the QPU located in the body. In the meantime, since the state of the qubits can change instantaneously, an architectural design that can measure the instantaneous states of the qubits and transmit them back to the CPU in the head must be used.

The CPU must process the incoming data in real-time, determine the most probable behavioral pattern, and, due to its priority status, execute that behavior pattern through the hardware components of the body.

I have tried to outline what is currently missing for creating a human from scratch. The other stages are already being implemented today.

Bu makale 23 Haziran 2026 tarihinde Mersin’de yazilmistir.

KEY FINDINGS

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